

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY KAKINADA KAKINADA – 533 003, Andhra Pradesh, India

DEPARTMENT OF INFORMATION TECHNOLOGY

| III Year – I Semester | | L | T | P | C |
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| 111 Tear – I Semester | | 0 | 0 | 3 | 1.5 |
| COMPUTER NETWORKS LAB | | | | | |

Course Objectives:

Learn basic concepts of computer networking and acquire practical notions of protocols with the emphasis on TCP/IP. A lab provides a practical approach to Ethernet/Internet networking: networks are assembled, and experiments are made to understand the layered architecture and how do some important protocols work

Course Outcomes:

By the end of the course student will be able to

- Know how reliable data communication is achieved through data link layer.
- Suggest appropriate routing algorithm for the network.
- Provide internet connection to the system and its installation.
- Work on various network management tools

List of Experiments:

- 1. Study of Network devices in detail and connect the computers in Local Area Network.
- 2. Write a Program to implement the data link layer farming methods such as i) Character stuffing ii) bit stuffing.
- 3. Write a Program to implement data link layer farming method checksum.
- 4. Write a program for Hamming Code generation for error detection and correction.
- 5. Write a Program to implement on a data set of characters the three CRC polynomials CRC 12, CRC 16 and CRC CCIP.
- 6. Write a Program to implement Sliding window protocol for Goback N.
- 7. Write a Program to implement Sliding window protocol for Selective repeat.
- 8. Write a Program to implement Stop and Wait Protocol.
- 9. Write a program for congestion control using leaky bucket algorithm
- 10. Write a Program to implement Dijkstra's algorithm to compute the Shortest path through a graph.
- 11. Write a Program to implement Distance vector routing algorithm by obtaining routing table at each node (Take an example subnet graph with weights indicating delay between nodes).
- 12. Write a Program to implement Broadcast tree by taking subnet of hosts.
- 13. Wireshark
 - i. Packet Capture Using Wire shark
 - ii. Starting Wire shark
 - iii. Viewing Captured Traffic
 - iv. Analysis and Statistics & Filters.
- 14. How to run Nmap scan
- 15. Operating System Detection using Nmap
- 16. Do the following using NS2 Simulator
 - i. NS2 Simulator-Introduction
 - ii. Simulate to Find the Number of Packets Dropped
 - iii. Simulate to Find the Number of Packets Dropped by TCP/UDP
 - iv. Simulate to Find the Number of Packets Dropped due to Congestion
 - v. Simulate to Compare Data Rate& Throughput.